



# Marset

## Dipping Light Portable

### Oberfläche

- barnsteen
- blauw
- groen
- roze
- wit

### Technical details

<b>Land van herkomst</b>	 Spanje
<b>Fabrikant</b>	Marset
<b>Ontwerper</b>	Jordi Canudas
<b>jaar</b>	2019
<b>Beschermingsklasse / IP-bescherming</b>	IP20
<b>Leveringsomvang</b>	LED
<b>voltage geschiktheid</b>	110 - 240 Volt
<b>materiaal</b>	glas
<b>dimmen</b>	Dimmer voet
<b>Wattage</b>	3,5 W
<b>LED</b>	inclusief
<b>Kleurweergave-index</b>	90
<b>Lichtstroom in lm</b>	216
<b>Kleurtemperatuur in Kelvin</b>	2.700 extra warm wit
<b>Schaduw diameter</b>	13 cm
<b>kandelaar Dimensions</b>	6 cm
<b>Dimensions</b>	H 22 cm

### Omschrijving

The Marset Dipping Light Portable is a table lamp with a rechargeable battery and can be operated wirelessly. It can be charged using the USB cable supplied. Depending on the brightness setting, the battery lasts between five and twenty hours. The Dipping Light Portable has a 3-step dimmer on the base of the lamp. The lamp can be dimmed in three brightness levels (25%, 50% or 100% brightness) by briefly pressing the dimmer several times. Pressing it again briefly switches the battery-powered lamp off. Pressing the dimmer continuously sets immediately the maximum brightness level.

The Dipping Light Portable has a lamp shade with several layers of colour. The lamp shade is made of hand-blown glass and has a diameter of 12.5 cm. The colour layers of the lamp shade change the colour of the light emitted. Even when switched off, the layers of colour arranged in concentric circles are clearly visible. The battery-powered lamp is available with a lamp shade in the surfaces white, blue, green, pink and amber. The total height of the lamp is 22.2 cm. The cylindrical lamp base is available in brushed brass. An LED is included as illuminant. A disc with magnet and a magnet are offered as accessories. The disc with magnet can be slid under a tablecloth, for example, to fix the battery-powered lamp on table surfaces. With the magnet the lamp can be fixed on metal surfaces.